

**RUSTY
ACTIVITY!**

RUSTY'S TIME TRAVELLING ADVENTURES



CREATE YOUR OWN RUSTY COMIC

Rusty the Dog has been travelling in time and you can explore with him through his activity packs and videos. You can also read stories of his adventures on the Weston Museum website.

READ SOME RUSTY STORIES



Get inspired by looking at some of the Rusty Stories then create your own Rusty Comic.

You can use the comic strip template and the story dice template on the following pages.

You can use the dice to help you create the plot of a story. Just roll your finished dice a few times to give you an order of events for your comic strip, then draw out your story on the comic strip template.



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gentle loud fire
scared drink sad cloak
careful hot sunny quiet fast
fish tools dig happy
sleep cold sword slow brave
home tree food river
friends hunt
rainy
woods



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IMAGINE YOUR STORY PLOT

Before you draw out your Rusty comic, you need to decide on a plot. To help you do this, you can make your own story dice.

Draw or write different story elements on to each square face of your story dice. These could include images or symbols showing whatever you want. How about a meal, a race, meeting a friend, danger, something funny, a change of weather or a journey?





SHOW US YOUR WORK!

Send us a picture of your work on social media, find us on Facebook, Twitter or Instagram @westonmuseum
Include the hashtag #westonmuseumrusty



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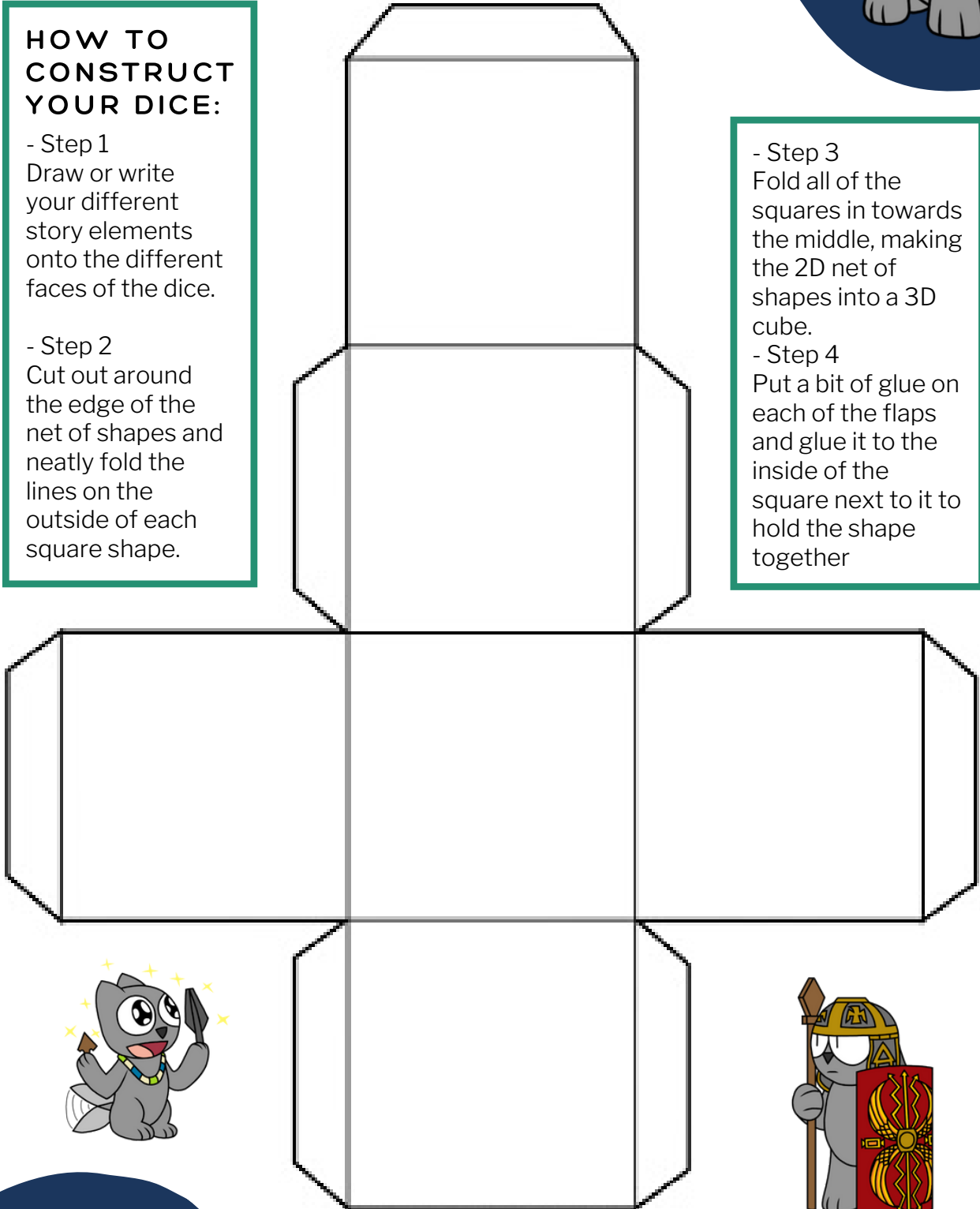
HOW TO CONSTRUCT YOUR DICE:

- Step 1
Draw or write
your different
story elements
onto the different
faces of the dice.

- Step 2
Cut out around
the edge of the
net of shapes and
neatly fold the
lines on the
outside of each
square shape.

- Step 3
Fold all of the
squares in towards
the middle, making
the 2D net of
shapes into a 3D
cube.

- Step 4
Put a bit of glue on
each of the flaps
and glue it to the
inside of the
square next to it to
hold the shape
together



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